

## Characteristics of the World

Fecundity 1 2 3 4 5 6

Population Density 1 2 3 4 5 6

Vulnerability 1 2 3 4 5 6

## Characteristics of the Plague

Rate of Reproduction 1 2 3 4 5 6

Survival Rate 1 2 3 4 5 6

Adaptability 1 2 3 4 5 6

## Plague Total

●

●

●

## Blessings of Nurgle



Burgeoning Fortitude



Fecund Fervour



Endless Harvest



Eye of Nurgle



Seeping Poisons



Vile Possession

## Duration

1 2 3 4 5

## Pathogen Potency

●

## Property

## Drawback

## Suppressed



**Putridity:** Each time this model makes an attack with a Lethal Hits weapon, a unmodified Hit roll of 5+ scores a Critical Hit.

Subtract 3 from the Strength characteristic of Lethal Hits weapons equipped by this model.



**Hypervector:** In your Shooting phase, after this model's unit has shot, if this model made one or more attacks with a Lethal Hits weapon, select one enemy unit hit by one or more of those attacks. Until the end of the battle, that enemy unit is Afflicted. Only one model in each unit can use this ability per turn.

Subtract 1 from the Attacks characteristic of ranged Lethal Hits weapons equipped by this model.



**Parasitic Implantation:** Lethal Hits weapons equipped by this model have the [SUSTAINED HITS 1] ability.

Each time this model makes an attack with a Lethal Hits weapon, you cannot re-roll the Hit roll.



**Lurid Flux:** In the Fight phase, after this model's unit has fought, if this model made one or more attacks with a Lethal Hits weapon, select one enemy unit hit by one or more of those attacks. That enemy unit must take a Battle-shock test. Only one model in each unit can use this ability per turn.

None.



**Spreading Pox:** If one or more units were destroyed by attacks made with Lethal Hits weapons while your Pathogen is active, the first POXWALKERS unit added to your Crusade force after this battle gains 6XP (immediately gaining the Blooded rank); select one Battle Honour for it as normal (even though POXWALKERS units cannot normally gain XP or Battle Honours).

None.