

KILLZONE KEY REFERENCE

LONG WALLS

LONG WALL

A1



LONG WALL WITH PILLARS

A2



LONG WALL WITH HATCHWAY

A3



LONG WALL WITH HATCHWAY AND PILLARS

A4



SHORT WALLS

SHORT WALL

B1



SHORT WALL WITH HATCHWAY

B2



SHORT WALL WITH HATCHWAY AND PILLARS

B3



HATCHWAY POSITIONS

The locations of Hatchways on the mission map are specified by the symbols to the right. This will help you identify the orientation of long walls with Hatchways.



PILLAR



WALL END



OVERHEAD PIPE



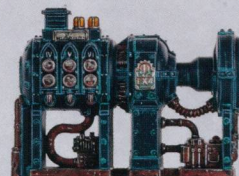
BROKEN PIPE



ANCIENT APPARATUS

DYNAMO

C1



POWER PANEL

C2



PIPES

C3



CONTROL PANEL

C4



TANKS

C5

